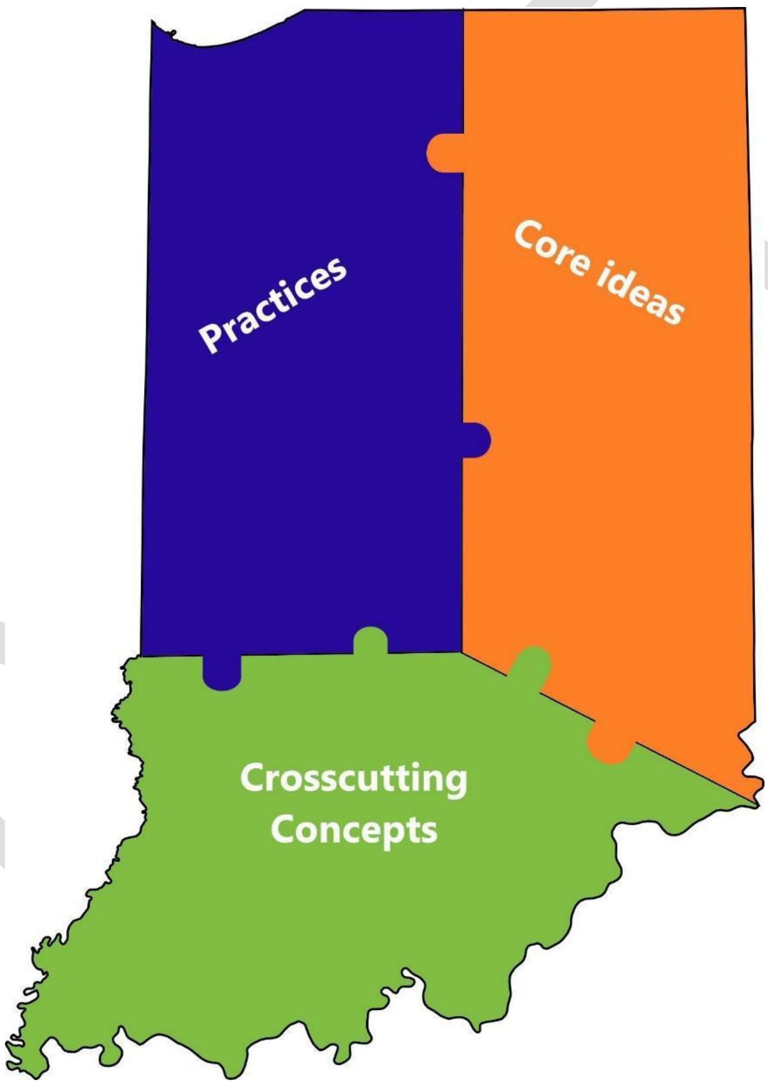
Indiana Academic Standards

Science



Grade 4

K-12 Science Indiana Academic Standards Overview

The K-12 Science Indiana Academic Standards are based on *A Framework for K-12 Science Education* (NRC 2012) and are meant to reflect a new vision for science education. The following conceptual shifts reflect what is new about these science standards. The K-12 Science Indiana Academic Standards

- reflect science as it is practiced and experienced in the real world,
- build logically from Kindergarten through Grade 12,
- focus on deeper understanding as well as application of content,
- integrate practices, crosscutting concepts, and core ideas.

The K-12 Science Indiana Academic Standards outline the knowledge and science and engineering practices that all students should learn by the end of high school. The standards are three-dimensional because each student performance expectation engages students at the nexus of the following three dimensions:

- Dimension 1 describes scientific and engineering practices.
- Dimension 2 describes crosscutting concepts, overarching science concepts that apply across science disciplines.
- Dimension 3 describes core ideas in the science disciplines.

Science and Engineering Practices

The eight practices describe what scientists use to investigate and build models and theories of the world around them or that engineers use as they build and design systems. The practices are essential for all students to learn and are as follows:

1. Asking questions (for science) and defining problems (for engineering)
2. Developing and using models
3. Planning and carrying out investigations
4. Analyzing and interpreting data
5. Using mathematics and computational thinking
6. Constructing explanations (for science) and designing solutions (for engineering)
7. Engaging in argument from evidence
8. Obtaining, evaluating, and communicating information

Crosscutting Concepts

The seven crosscutting concepts bridge disciplinary boundaries and unit core ideas throughout the fields of science and engineering. Their purpose is to help students deepen their understanding of the disciplinary core ideas, and develop a coherent, and scientifically based view of the world. The seven crosscutting concepts are as follows:

1. *Patterns*- Observed patterns of forms and events guide organization and classification, and prompt questions about relationships and the factors that influence them.
2. *Cause and effect- Mechanism and explanation*. Events have causes, sometimes simple, sometimes multifaceted. A major activity of science is investigating and explaining causal relationships and the mechanisms by which they are mediated. Such mechanisms can then be tested across given contexts and used to predict and explain events in new contexts.

3. *Scale, proportion, and quantity*- In considering phenomena, it is critical to recognize what is relevant at different measures of size, time, and energy and to recognize how changes in scale, proportion, or quantity affect a system's structure or performance.
4. *Systems and system models*- Defining the system under study—specifying its boundaries and making explicit a model of that system—provides tools for understanding and testing ideas that are applicable throughout science and engineering.
5. *Energy and matter: Flows, cycles, and conservation*- Tracking fluxes of energy and matter into, out of, and within systems helps one understand the systems' possibilities and limitations.
6. *Structure and function*- The way in which an object or living thing is shaped and its substructure determines many of its properties and functions.
7. *Stability and change*- For natural and built systems alike, conditions of stability and determinants of rates of change or evolution of a system are critical elements of study.

Disciplinary Core Ideas

The disciplinary core ideas describe the content that occurs at each grade or course. The K-12 Science Indiana Academic Standards focus on a limited number of core ideas in science and engineering both within and across the disciplines and are built on the notion of learning as a developmental progression. The Disciplinary Core Ideas are grouped into the following domains:

- Physical Science (PS)
- Life Science (LS)
- Earth and Space Science (ESS)
- Engineering, Technology and Applications of Science (ETS)

The K-12 Science Indiana Academic Standards are not intended to be used as curriculum. Instead, the standards are the minimum that students should know and be able to do. Therefore, teachers should continue to differentiate for the needs of their students by adding depth and additional rigor.

Why use the Framework for K12 Science Education as the basis for the revision of science Indiana Academic Standards?

- The framework and standards are based on a rich and growing body of research on teaching and learning in science, as well as on nearly two decades of efforts to define foundational knowledge and skills for K-12 science and engineering.
- Studies show that even young children are naturally inquisitive and much more capable of abstract reasoning than previously thought. This means we can introduce elements of inquiry and explanation much earlier in the curriculum to help them develop deeper understanding.
- The new standards aim to eliminate the practice of “teaching to the test.” Instead, they shift the focus from merely memorizing scientific facts to actually doing science—so students spend more time posing questions and discovering the answers for themselves.
- Historically, K-12 instruction has encouraged students to master lots of facts that fall under “science” categories, but research shows that engaging in the practices used by scientists and engineers plays a critical role in comprehension. Teaching science as a process of inquiry and explanation helps students think past the subject matter and form a deeper understanding of how science applies broadly to everyday life. This is in alignment with the Indiana Priorities for STEM education.
- These new standards support the research by emphasizing a smaller number of core ideas that students can build on from grade to grade. The more manageable scope allows teachers to weave in practices and concepts common to all scientific disciplines — which better reflects the way students learn.
- It is important that each standard be presented in the 3-dimensional format to reflect its scope and full intent.
- Given that each standard is a performance expectation (what students should know and be able to do), the standards are presented with some accompanying supports including clarification and evidence statements.

How to read the revised Science Indiana Academic Standards

Standard Number Title		
Students who demonstrate understanding can: **Standard Number** **Performance Expectation: A statement that combines practices, core ideas, and crosscutting concepts together to describe how students can show what they have learned** [Clarification Statement: A statement that supplies examples or additional clarification to the performance expectation.]		
Science and Engineering Practices	**Disciplinary Core Ideas**	**Crosscutting Concepts**
Activities that scientists and engineers engage in to either understand the world or solve the problem. There are 8 practices. These are integrated into each standard. They were previously found at the beginning of each grade level content standard and known as SEPs. **Connections to the Nature of Science** Connections are listed in either practices or the crosscutting concepts section.	Concepts in science and engineering that have broad importance within and across disciplines as well as relevance in people's lives To be considered core, the ideas should meet at least two of the following criteria and ideally all four: • Have broad importance across multiple sciences or engineering disciplines or be a key organizing concept of a single discipline; • Provide a key tool for understanding or investigating more complex ideas and solving problems; • Relate to the interests and life experiences of students or be connected to societal or personal concerns that require scientific or technological knowledge; • Be teachable and learnable over multiple grades at increasing levels of depth and sophistication. Disciplinary ideas are grouped in four domains: the physical sciences; the life sciences; the earth and space sciences; and engineering, technology and applications of science.	Seven ideas such as Patterns and Cause and Effect, which are not specific to any one discipline but cut across them all. Crosscutting concepts have value because they provide students with connections and intellectual tools that are related across the differing areas of disciplinary content and can enrich their application of practices and their understanding of core ideas. **Connections to Engineering, Technology and Applications of Science** These connections are drawn from either the Disciplinary Core Ideas and Science and Engineering Practices.

Evidence Statements	
1	Evidence Statements provide educators with additional detail on what students should know and be able to do.
2	The evidence statements can be used to inform the scaffolding of instruction and the development of assessments.

4-PS3-1 Energy

Students who demonstrate understanding can:

4-PS3-1. Use evidence to construct an explanation relating the speed of an object to the energy of that object.

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Constructing Explanations and Designing Solutions Scientists and engineers use their results from the investigation in constructing descriptions and explanations, citing the interpretation of data, connecting the investigation to how the natural and designed world(s) work. They construct or design logical coherent explanations or solutions of phenomena that incorporate their understanding of science and/or engineering or a model that represents it, and are consistent with the available evidence. Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Use evidence (e.g., measurements, observations, patterns) to construct an explanation.	**PS3.A: Definitions of Energy** • The faster a given object is moving, the more energy it possesses.	**Energy and Matter** • Energy can be transferred in various ways and between objects.

Observable features of the student performance by the end of the grade:		
1	Articulating the explanation of phenomena	
	a	Students articulate a statement that relates the given phenomenon to a scientific idea, including that the speed of a given object is related to the energy of the object (e.g., the faster an object is moving, the more energy it possesses).
	b	Students use the evidence and reasoning to construct an explanation for the phenomenon.
2	Evidence	
	a	Students identify and describe* the relevant given evidence for the explanation, including:
		i. The relative speed of the object (e.g., faster vs. slower objects).
		ii. Qualitative indicators of the amount of energy of the object, as determined by a transfer of energy from that object (e.g., more or less sound produced in a collision, more or less heat produced when objects rub together, relative speed of a ball that was stationary following a collision with a moving object, more or less distance a stationary object is moved).
3	Reasoning	
	a	Students use reasoning to connect the evidence to support an explanation for the phenomenon. In the explanation, students describe* a chain of reasoning that includes:
		i. Motion can indicate the energy of an object.
		ii. The faster a given object is moving, the more observable impact it can have on another object (e.g., a fast-moving ball striking something (a gong, a wall) makes more noise than does the same ball moving slowly and striking the same thing).

		iii.	The observable impact of a moving object interacting with its surroundings reflects how much energy was able to be transferred between objects and therefore relates to the energy of the moving object.
		iv.	Because faster objects have a larger impact on their surroundings than objects moving more slowly, they have more energy due to motion (e.g., a fast-moving ball striking a gong makes more noise than a slow-moving ball doing the same thing because it has more energy that can be transferred to the gong, producing more sound). [Note: This refers only to relative bulk motion energy, not potential energy, to remain within the DCI.]
		v.	Therefore, the speed of an object is related to the energy of the object.

4-PS3-2 Energy

Students who demonstrate understanding can:

4-PS3-2. Make observations to provide evidence that energy can be transferred from place to place by sound, light, heat, and electric currents.

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and Carrying Out Investigations Scientists and engineers are constructing and performing investigations in the field or laboratory, working collaboratively as well as individually. Researching analogous problems in order to gain insight into possible solutions allows them to make conjectures about the form and meaning of the solution. A plan to a solution pathway is developed prior to constructing and performing investigations. Constructing investigations systematically encompasses identified variables and parameters generating quality data. While performing, scientists and engineers monitor and record progress. After performing, they evaluate to make changes to modify and repeat the investigation if necessary. Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. ● Make observations to produce data to serve as the basis for evidence for an explanation of a phenomenon or test a design solution.	**PS3.A: Definitions of Energy** ● Energy can be moved from place to place by moving objects or through sound, light, or electric currents. **PS3.B: Conservation of Energy and Energy Transfer** ● Energy is present whenever there are moving objects, sound, light, or heat. When objects collide, energy can be transferred from one object to another, thereby changing their motion. In such collisions, some energy is typically also transferred to the surrounding air; as a result, the air gets heated and sound is produced. ● Light also transfers energy from place to place. ● Energy can also be transferred from place to place by electric currents, which can then be used locally to produce motion, sound, heat, or light. The currents may have been produced to begin with by transforming the energy of motion into electrical energy.	**Energy and Matter** ● Energy can be transferred in various ways and between objects.

Observable features of the student performance by the end of the grade:		
1	Identifying the phenomenon under investigation	
	a	From the given investigation plan, students describe* the phenomenon under investigation, which includes the following ideas:
		i. The transfer of energy, including:
		1. Collisions between objects.
		1. Light traveling from one place to another.
		1. Electric currents producing motion, sound, heat, or light.
		1. Sound traveling from one place to another.
		1. Heat passing from one object to another.
		1. Motion, sound, heat, and light causing a different type of energy to be observed after an interaction (e.g., in a collision between two objects, one object may slow down or stop, the other object may speed up, and the objects and surrounding air may be heated; a specific sound may cause the movement of an object; the energy associated with the motion of an object, via an electrical current, may be used to turn on a light).
	b	Students describe* the purpose of the investigation, which includes providing evidence for an explanation of the phenomenon, including the idea that energy can be transferred from place to place by:

		i. Moving objects.
		ii. Sound.
		iii. Light.
		iv. Heat.
		v. Electric currents.
2	Identifying the evidence to address the purpose of the investigation	
	a	From the given investigation plan, students describe* the data to be collected that will serve as the basis for evidence, including:
		i. The motion and collision of objects before and after an interaction (e.g., when a given object is moving fast, it can move another object farther than when the same object is moving more slowly).
		ii. The relative presence of sound, light, or heat (including in the surrounding air) before and after an interaction (e.g. shining a light on an object can increase the temperature of the object; a sound can move an object).
		iii. The presence of electric currents flowing through wires causally linking one form of energy output (e.g., a moving object) to another form of energy output (e.g., another moving object; turning on a light bulb).
	b	Students describe* how their observations will address the purpose of the investigation, including how the observations will provide evidence that energy, in the form of light, sound, heat, and motion, can be transferred from place to place by sound, light, heat, or electric currents (e.g., in a system in which the motion of an object generates an observable electrical current to turn on a light, energy (from the motion of an object) must be transferred to another place (energy in the form of the light bulb) via the electrical current, because the motion doesn't cause the light bulb to light up if the wire is not completing a circuit between them; when a light is directed at an object, energy (in the form of light) must be transferred from the source of the light to its destination and can be observed in the form of heat, because if the light is blocked, the object isn't warmed.
3	Planning the investigation	
	a	From the given investigation plan, students identify and describe* how the data will be observed and recorded, including the tools and methods for collecting data on:
		i. The motion and collision of objects, including any sound or heat producing the motion/collision, or produced by the motion/collision.
		ii. The presence of energy in the form of sound, light, or heat in one place as a result of sound, light, or heat in a different place.
		iii. The presence of electric currents in wires and the presence of energy (in the form of sound, light, heat, or motion resulting from the flow of electric currents through a device).
	b	Students describe* the number of trials, controlled variables, and experimental set up.
4	Collecting the data	
	a	Students make and record observations according to the given investigation plan to provide evidence that:
		i. Energy is present whenever there are moving objects, sound, light, or heat.
		ii. That energy has been transferred from place to place (e.g., a bulb in a circuit is not lit until a switch is closed and it lights, indicating that energy is transferred through electric current in a wire to light the bulb; a stationary ball is struck by a moving ball, causing the stationary ball to move and the moving ball to slow down, indicating that energy has been transferred from the moving ball to the stationary one).

4-PS3-3 Energy

Students who demonstrate understanding can:

4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when objects collide. [Clarification Statement: Emphasis is on the change in the energy due to the change in speed, not on the forces, as objects interact.]

Science and Engineering Practices

Asking Questions and Defining Problems

A practice of science is posing and refining questions that lead to descriptions and explanations of how the natural and designed world(s) work and these questions can be scientifically tested. Engineering questions clarify problems to determine criteria for possible solutions and identify constraints to solve problems about the designed world.

Asking questions and defining problems in grades 3–5 builds on grades K–2 experiences and progresses to specifying qualitative relationships.

- Ask questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships.

Disciplinary Core Ideas

PS3.A: Definitions of Energy

- Energy can be moved from place to place by moving objects or through sound, light, or electric currents.

PS3.B: Conservation of Energy and Energy Transfer

- Energy is present whenever there are moving objects, sound, light, or heat. When objects collide, energy can be transferred from one object to another, thereby changing their motion. In such collisions, some energy is typically also transferred to the surrounding air; as a result, the air gets heated, and sound is produced.

PS3.C: Relationship Between Energy and Forces

- When objects collide, the contact forces transfer energy so as to change the objects' motions.

Crosscutting Concepts

Energy and Matter

- Energy can be transferred in various ways and between objects.

Observable features of the student performance by the end of the grade:

1	Addressing phenomena of the natural world	
	a	Students ask questions about the changes in energy that occur when objects collide, the answers to which would clarify:
		i. A qualitative measure of energy (e.g., relative motion, relative speed, relative brightness) of the object before the collision.
		ii. The mechanism of energy transfer during the collision, including:
		1. The transfer of energy by contact forces between colliding objects that results in a change in the motion of the objects.
		1. The transfer of energy to the surrounding air when objects collide resulting in sound and heat.
	b	Students predict reasonable outcomes about the changes in energy that occur after objects collide, based on patterns linking object collision and energy transfer between objects and the surrounding air.
2	Identifying the scientific nature of the question	
	a	Students ask questions that can be investigated within the scope of the classroom or an outdoor environment.

4-PS3-4 Energy

Students who demonstrate understanding can:

4-PS3-4. **Apply scientific ideas to design, test, and refine a device that converts energy from one form to another.*** [Clarification Statement: Examples of devices could include electric circuits that convert electrical energy into motion energy of a vehicle, light, or sound; and, a passive solar heater that converts light into heat. Examples of constraints could include the materials, cost, or time to design the device.]

Science and Engineering Practices

Constructing Explanations and Designing Solutions

Scientists and engineers use their results from the investigation in constructing descriptions and explanations, citing the interpretation of data, connecting the investigation to how the natural and designed world(s) work. They construct or design logical coherent explanations or solutions of phenomena that incorporate their understanding of science and/or engineering or a model that represents it, and are consistent with the available evidence.

Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems.

- Apply scientific ideas to solve design problems.

Disciplinary Core Ideas

PS3.B: Conservation of Energy and Energy Transfer

- Energy can also be transferred from place to place by electric currents, which can then be used locally to produce motion, sound, heat, or light. The currents may have been produced to begin with by transforming the energy of motion into electrical energy.

PS3.D: Energy in Chemical Processes and Everyday Life

- The expression “produce energy” typically refers to the conversion of stored energy into a desired form for practical use.

ETS1.A: Defining Engineering Problems

- Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account.*(secondary)*

Crosscutting Concepts

Energy and Matter

- Energy can be transferred in various ways and between objects.

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Connections to Engineering, Technology, and Applications of Science

Influence of Engineering, Technology, and Science on Society and the Natural World

- Engineers improve existing technologies or develop new ones.

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Connections to Nature of Science

Science is a Human Endeavor

- Most scientists and engineers work in teams.
- Science affects everyday life.

Observable features of the student performance by the end of the grade:

1	Using scientific knowledge to generate design solutions	
	a	Given a problem to solve, students collaboratively design a solution that converts energy from one form to another. In the design, students:
		i. Specify the initial and final forms of energy (e.g., electrical energy, motion, light).
		ii. Identify the device by which the energy will be transformed (e.g., a light bulb to convert electrical energy into light energy, a motor to convert electrical energy into energy of motion).
2	Describing* criteria and constraints, including quantification when appropriate	
	a	Students describe* the given criteria and constraints of the design, which include:
		i. Criteria:
		1. The initial and final forms of energy.
		1. Description* of how the solution functions to transfer energy from one form to another.
		ii. Constraints:

		1. The materials available for the construction of the device.
		1. Safety considerations.
3	Evaluating potential solutions	
	a	Students evaluate the proposed solution according to how well it meets the specified criteria and constraints of the problem.
4	Modifying the design solution	
	a	Students test the device and use the results of the test to address problems in the design or improve its functioning.

4-PS4-1 Waves and Their Applications in Technologies for Information Transfer

Students who demonstrate understanding can:

4-PS4-1. Develop a model of waves to describe patterns in terms of amplitude and wavelength and that waves can cause objects to move. [Clarification Statement: Examples of models could include diagrams, analogies, and physical models using wire to illustrate wavelength and amplitude of waves.]

Science and Engineering Practices

Developing and Using Models
A practice of both science and engineering is to use and construct conceptual models that illustrate ideas and explanations. Models are used to develop questions, predictions and explanations; analyze and identify flaws in systems; build and revise scientific explanations and proposed engineered systems; and communicate ideas. Measurements and observations are used to revise and improve models and designs. Models include, but are not limited to: diagrams, drawings, physical replicas, mathematical representations, analogies, and other technological models

Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions.

- Develop a model using an analogy, example, or abstract representation to describe a scientific principle.

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Connections to Nature of Science

Scientific Knowledge is Based on Empirical Evidence

- Science findings are based on recognizing patterns.

Disciplinary Core Ideas

PS4.A: Wave Properties

- Waves, which are regular patterns of motion, can be made in water by disturbing the surface. When waves move across the surface of deep water, the water goes up and down in place; there is no net motion in the direction of the wave except when the water meets a beach. *(Note: This grade band endpoint was moved from K–2.)*
- Waves of the same type can differ in amplitude (height of the wave) and wavelength (spacing between wave peaks).

Crosscutting Concepts

Patterns

- Similarities and differences in patterns can be used to sort, classify, and analyze simple rates of change for natural phenomena.

Observable features of the student performance by the end of the grade:

1	Components of the model	
	a	Students develop a model (e.g., diagrams, analogies, examples, abstract representations, physical models) to make sense of a phenomenon that involves wave behavior. In the model, students identify the relevant components, including:
		i. Waves.
		ii. Wave amplitude.
		iii. Wavelength.
		iv. Motion of objects.
2	Relationships	
	a	Students identify and describe* the relevant relationships between components of the model, including:

		i. Waves can be described* in terms of patterns of repeating amplitude and wavelength (e.g., in a water wave there is a repeating pattern of water being higher and then lower than the baseline level of the water).
		ii. Waves can cause an object to move.
		iii. The motion of objects varies with the amplitude and wavelength of the wave carrying it.
3	Connections	
	a	Students use the model to describe*:
		i. The patterns in the relationships between a wave passing, the net motion of the wave, and the motion of an object caused by the wave as it passes.
		ii. How waves may be initiated (e.g., by disturbing surface water or shaking a rope or spring).
		iii. The repeating pattern produced as a wave is propagated.
	b	Students use the model to describe* that waves of the same type can vary in terms of amplitude and wavelength and describe* how this might affect the motion, caused by a wave, of an object.
	c	Students identify similarities and differences in patterns underlying waves and use these patterns to describe* simple relationships involving wave amplitude, wavelength, and the motion of an object (e.g., when the amplitude increases, the object moves more).

4-PS4-2 Waves and Their Applications in Technologies for Information Transfer

Students who demonstrate understanding can:

4-PS4-2. Develop a model to describe that light reflecting from objects and entering the eye allows objects to be seen.

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Developing and Using Models A practice of both science and engineering is to use and construct conceptual models that illustrate ideas and explanations. Models are used to develop questions, predictions and explanations; analyze and identify flaws in systems; build and revise scientific explanations and proposed engineered systems; and communicate ideas. Measurements and observations are used to revise and improve models and designs. Models include, but are not limited to: diagrams, drawings, physical replicas, mathematical representations, analogies, and other technological models. Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions. ● Develop a model to describe phenomena.	**PS4.B: Electromagnetic Radiation** ● An object can be seen when light reflected from its surface enters the eyes.	**Cause and Effect** ● Cause and effect relationships are routinely identified.

Observable features of the student performance by the end of the grade:		
1	Components of the model	
	a	Students develop a model to make sense of a phenomenon involving the relationship between light reflection and visibility of objects. In the model, students identify the relevant components, including:
		i. Light (including the light source).
		ii. Objects.
		iii. The path that light follows.
		iv. The eye.
2	Relationships	
	a	Students identify and describe* causal relationships between the components, including:
		i. Light enters the eye, allowing objects to be seen.
		ii. Light reflects off of objects, and then can travel and enter the eye.
		iii. Objects can be seen only if light follows a path between a light source, the object, and the eye.
3	Connections	
	a	Students use the model to describe* that in order to see objects that do not produce their own light, light must reflect off the object and into the eye.
	b	Students use the model to describe* the effects of the following on seeing an object:
		i. Removing, blocking, or changing the light source (e.g., a dimmer light).
		ii. Closing the eye.
		iii. Changing the path of the light (e.g., using mirrors to direct the path of light to allow the visualization of a previously unseen object or to change the position in which the object can be seen, using an opaque or translucent barrier between 1) the light source and the

		object or 2) the object and the eye to change the path light follows and the visualization of the object).

4-PS4-3 Waves and Their Applications in Technologies for Information Transfer

Students who demonstrate understanding can:

4-PS4-3. Generate and compare multiple solutions that use patterns to transfer information.* [Clarification Statement: Examples of solutions could include drums sending coded information through sound waves, using a grid of 1's and 0's representing black and white to send information about a picture, and using Morse code to send text.]

Science and Engineering Practices

Constructing Explanations and Designing Solutions

Scientists and engineers use their results from the investigation in constructing descriptions and explanations, citing the interpretation of data, connecting the investigation to how the natural and designed world(s) work. They construct or design logical coherent explanations or solutions of phenomena that incorporate their understanding of science and/or engineering or a model that represents it, and are consistent with the available evidence.

Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems.

- Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution.

Disciplinary Core Ideas

PS4.C: Information Technologies and Instrumentation

- Digitized information can be transmitted over long distances without significant degradation. High-tech devices, such as computers or cell phones, can receive and decode information—convert it from digitized form to voice—and vice versa.

ETS1.C: Optimizing the Design Solution

- Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints. *(secondary)*

Crosscutting Concepts

Patterns

- Similarities and differences in patterns can be used to sort and classify designed products.

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Connections to Engineering, Technology, and Applications of Science

Interdependence of Science, Engineering, and Technology

- Knowledge of relevant scientific concepts and research findings is important in engineering.

Observable features of the student performance by the end of the grade:		
1	Using scientific knowledge to generate design solutions	
	a	Students generate at least two design solutions, for a given problem, that use patterns to transmit a given piece of information (e.g., picture, message). Students describe* how the design solution is based on:
		i. Knowledge of digitized information transfer (e.g., information can be converted from a sound wave into a digital signal such as patterns of 1s and 0s and vice versa; visual or verbal messages can be encoded in patterns of flashes of light to be decoded by someone else across the room).
		ii. Ways that high-tech devices convert and transmit information (e.g., cell phones convert sound waves into digital signals, so they can be transmitted long distances, and then converted back into sound waves; a picture or message can be encoded using light signals to transmit the information over a long distance).
2	Describing* criteria and constraints, including quantification when appropriate	
	a	Students describe* the given criteria for the design solutions, including the accuracy of the final transmitted information and that digitized information (patterns) transfer is used.

	b	Students describe* the given constraints of the design solutions, including:
		i. The distance over which information is transmitted.
		ii. Safety considerations.
		iii. Materials available.
3	Evaluating potential solutions	
	a	Students compare the proposed solutions based on how well each meets the criteria and constraints.
	b	Students identify similarities and differences in the types of patterns used in the solutions to determine whether some ways of transmitting information are more effective than others at addressing the problem.

4-LS1-1 From Molecules to Organisms: Structures and Processes

Students who demonstrate understanding can:

4-LS1-1. Construct an argument that plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction. [Clarification Statement: Examples of structures could include thorns, stems, roots, colored petals, heart, stomach, lung, brain, and skin.]

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Engaging in Argument from Evidence Scientists and engineers use reasoning and argument based on evidence to identify the best explanation for a natural phenomenon or the best solution to a design problem. Scientists and engineers use argumentation, the process by which evidence-based conclusions and solutions are reached, to listen to, compare, and evaluate competing ideas and methods based on merits. Scientists and engineers engage in argumentation when investigating a phenomenon, testing a design solution, resolving questions about measurements, building data models, and using evidence to evaluate claims. Engaging in argument from evidence in 3–5 builds on K–2 experiences and progresses to critiquing the scientific explanations or solutions proposed by peers by citing relevant evidence about the natural and designed world(s). ● Construct an argument with evidence, data, and/or a model.	**LS1.A: Structure and Function** ● Plants and animals have both internal and external structures that serve various functions in growth, survival, behavior, and reproduction.	**Systems and System Models** ● A system can be described in terms of its components and their interactions.

Observable features of the student performance by the end of the grade:		
1	Supported claims	
	a	Students make a claim to be supported about a phenomenon. In the claim, students include the idea that plants and animals have internal and external structures that function together as part of a system to support survival, growth, behavior, and reproduction.
2	Identifying scientific evidence	
	a	Students describe* the given evidence, including:
		i. The internal and external structures of selected plants and animals.
		ii. The primary functions of those structures
3	Evaluating and critiquing evidence	
	a	Students determine the strengths and weaknesses of the evidence, including whether the evidence is relevant and sufficient to support a claim about the role of internal and external structures of plants and animals in supporting survival, growth, behavior, and/or reproduction.
4	Reasoning and synthesis	
	a	Students use reasoning to connect the relevant and appropriate evidence and construct an argument that includes the idea that plants and animals have structures that, together, support survival, growth, behavior, and/or reproduction. Students describe* a chain of reasoning that includes:
		i. Internal and external structures serve specific functions within plants and animals (e.g., the heart pumps blood to the body, thorns discourage predators).

		ii.	The functions of internal and external structures can support survival, growth, behavior, and/or reproduction in plants and animals (e.g., the heart pumps blood throughout the body, which allows the entire body access to oxygen and nutrients; thorns prevent predation, which allows the plant to grow and reproduce).
		iii.	Different structures work together as part of a system to support survival, growth, behavior, and/or reproduction (e.g., the heart works with the lungs to carry oxygenated blood throughout the system; thorns protect the plant, allowing reproduction via stamens and pollen to occur).

4-LS1-2 From Molecules to Organisms: Structures and Processes

Students who demonstrate understanding can:

4-LS1-2. Use a model to describe that animals receive different types of information through their senses, process the information in their brain, and respond to the information in different ways. [Clarification Statement: Emphasis is on systems of information transfer.]

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Developing and Using Models A practice of both science and engineering is to use and construct conceptual models that illustrate ideas and explanations. Models are used to develop questions, predictions and explanations; analyze and identify flaws in systems; build and revise scientific explanations and proposed engineered systems; and communicate ideas. Measurements and observations are used to revise and improve models and designs. Models include, but are not limited to: diagrams, drawings, physical replicas, mathematical representations, analogies, and other technological models. Modeling in 3–5 builds on K–2 experiences and progresses to building and revising simple models and using models to represent events and design solutions. • Use a model to test interactions concerning the functioning of a natural system.	**LS1.D: Information Processing** • Different sense receptors are specialized for particular kinds of information, which may be then processed by the animal's brain. Animals are able to use their perceptions and memories to guide their actions.	**Systems and System Models** • A system can be described in terms of its components and their interactions.

Observable features of the student performance by the end of the grade:			
1	Components of the model		
	a	From a given model, students identify and describe* the relevant components for testing interactions concerning the functioning of a given natural system, including:	
		i.	Different types of information about the surroundings (e.g., sound, light, odor, temperature).
		ii.	Sense receptors able to detect different types of information from the environment.
		iii.	Brain.
		iv.	Animals' actions.
2	Relationships		
	a	Students describe* the relationships between components in the model, including:	
		i.	Different types of sense receptors detect specific types of information within the environment.
		ii.	Sense receptors send information about the surroundings to the brain.
		iii.	Information that is transmitted to the brain by sense receptors can be processed immediately as perception of the environment and/or stored as memories.
		iv.	Immediate perceptions or memories processed by the brain influence an animal's action or responses to features in the environment.
3	Connections		
	a	Students use the model to describe* that:	
		i.	Information in the environment interacts with animal behavioral output via interactions mediated by the brain.

		ii.	Different types of sensory information are relayed to the brain via different sensory receptors, allowing experiences to be perceived, stored as memories, and influence behavior (e.g., an animal sees a brown, rotten fruit and smells a bad odor — this sensory information allows the animal to use information about other fruits that appear to be rotting to make decisions about what to eat; an animal sees a red fruit and a green fruit — after eating them both, the animal learns that the red fruit is sweet and the green fruit is bitter and then uses this sensory information, perceived and stored as memories, to guide fruit selection next time).
		iii.	Sensory input, the brain, and behavioral output are all parts of a system that allow animals to engage in appropriate behaviors.
	b	Students use the model to test interactions involving sensory perception and its influence on animal behavior within a natural system, including interactions between:	
		i.	Information in the environment.
		ii.	Different types of sense receptors.
		iii.	Perception and memory of sensory information.
		iv.	Animal behavior.

4-ESS1-1 Earth's Place in the Universe		
Students who demonstrate understanding can: **4-ESS1-1. Identify evidence from patterns in rock formations and fossils in rock layers to support an explanation for changes in a landscape over time.** [Clarification Statement: Examples of evidence from patterns could include rock layers with marine shell fossils above rock layers with plant fossils and no shells, indicating a change from land to water over time; and a canyon with different rock layers in the walls and a river in the bottom, indicating that over time a river cut through the rock.]		
Science and Engineering Practices	**Disciplinary Core Ideas**	**Crosscutting Concepts**
Constructing Explanations and Designing Solutions Scientists and engineers use their results from the investigation in constructing descriptions and explanations, citing the interpretation of data, connecting the investigation to how the natural and designed world(s) work. They construct or design logical coherent explanations or solutions of phenomena that incorporate their understanding of science and/or engineering or a model that represents it, and are consistent with the available evidence. Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems. • Identify the evidence that supports particular points in an explanation.	**ESS1.C: The History of Planet Earth** • Local, regional, and global patterns of rock formations reveal changes over time due to earth forces, such as earthquakes. The presence and location of certain fossil types indicate the order in which rock layers were formed.	**Patterns** • Patterns can be used as evidence to support an explanation. - ***Connections to Nature of Science*** **Scientific Knowledge Assumes an Order and Consistency in Natural Systems** • Science assumes consistent patterns in natural systems.

Observable features of the student performance by the end of the grade:			
1	Articulating the explanation of phenomena		
	a	Students identify the given explanation for a phenomenon, which includes a statement about the idea that landscapes change over time.	
	b	From the given explanation, students identify the specific aspects of the explanation they are supporting with evidence.	
2	Evidence		
	a	Students identify the evidence relevant to supporting the explanation, including local and regional patterns in the following:	
		i.	Different rock layers found in an area (e.g., rock layers taken from the same location show marine fossils in some layers and land fossils in other layers).
		ii.	Ordering of rock layers (e.g., layer with marine fossils is found below layer with land fossils).
		iii.	Presence of particular fossils (e.g., shells, land plants) in specific rock layers.
		iv.	The occurrence of events (e.g., earthquakes) due to Earth forces.
3	Reasoning		
	a	Students use reasoning to connect the evidence to support particular points of the explanation, including the identification of a specific pattern of rock layers and fossils (e.g., a rock layer containing shells and fish below a rock layer containing fossils of land animals and plants is a pattern indicating that, at one point, the landscape had been covered by water and later it was	

		dry land). Students describe* reasoning for how the evidence supports particular points of the explanation, including:
		i. Specific rock layers in the same location show specific fossil patterns (e.g., some lower rock layers have marine fossils, while some higher rock layers have fossils of land plants).
		ii. Since lower layers were formed first then covered by upper layers, this pattern indicates that the landscape of the area was transformed into the landscape indicated by the upper layer (e.g., lower marine fossils indicate that, at one point, the landscape was covered by water, and upper land fossils indicate that later the landscape was dry land).
		iii. Irregularities in the patterns of rock layers indicate disruptions due to Earth forces (e.g., a canyon with different rock layers in the walls and a river in the bottom, indicating that over time a river cut through the rock).

4-ESS2-1 Earth's Systems

Students who demonstrate understanding can:

4-ESS2-1. Make observations and/or measurements to provide evidence of the effects of weathering or the rate of erosion by water, ice, wind, or vegetation. [Clarification Statement: Examples of variables to test could include angle of slope in the downhill movement of water, amount of vegetation, speed of wind, relative rate of deposition, cycles of freezing and thawing of water, cycles of heating and cooling, and volume of water flow.]

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and Carrying Out Investigations Scientists and engineers are constructing and performing investigations in the field or laboratory, working collaboratively as well as individually. Researching analogous problems in order to gain insight into possible solutions allows them to make conjectures about the form and meaning of the solution. A plan to a solution pathway is developed prior to constructing and performing investigations. Constructing investigations systematically encompasses identified variables and parameters generating quality data. While performing, scientists and engineers monitor and record progress. After performing, they evaluate to make changes to modify and repeat the investigation if necessary. Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. ● Make observations and/or measurements to produce data to serve as the basis for evidence for an explanation of a phenomenon.	**ESS2.A: Earth Materials and Systems** ● Rainfall helps to shape the land and affects the types of living things found in a region. Water, ice, wind, living organisms, and gravity break rocks, soils, and sediments into smaller particles and move them around. **ESS2.E: Biogeology** ● Living things affect the physical characteristics of their regions.	**Cause and Effect** ● Cause and effect relationships are routinely identified, tested, and used to explain change.

Observable features of the student performance by the end of the grade:		
1	Identifying the phenomenon under investigation	
	a	From the given investigation plan, students identify the phenomenon under investigation, which includes the following idea: the effects of weathering or the rate of erosion of Earth's materials.
	b	From the given investigation plan, students identify the purpose of the investigation, which includes providing evidence for an explanation of the phenomenon.
2	Identifying the evidence to address the purpose of the investigation	
	a	From the given investigation plan, students describe* the data to be collected that will serve as the basis for evidence.
	b	From the given investigation plan, students describe* the evidence needed, based on observations and/or measurements made during the investigation, including:
		i. The change in the relative steepness of slope of the area (e.g., no slope, slight slope, steep slope).
		ii. The kind of weathering or erosion to which the Earth material is exposed.
		iii. The change in the shape of Earth materials as the result of weathering or the rate of erosion by one of the following:

		1. Motion of water.
		1. Ice (including melting and freezing processes).
		1. Wind (speed and direction).
		1. Vegetation.
	c	Students describe* how the data to be collected will serve as evidence to address the purpose of the investigation, including to help identify cause and effect relationships between weathering or erosion, and Earth materials.
3	Planning the investigation	
	a	From the given investigation plan, students describe* how the data will be collected, including:
		i. The relative speed of the flow of air or water.
		ii. The number of cycles of freezing and thawing.
		iii. The number and types of plants growing in the Earth material.
		iv. The relative amount of soil or sediment transported by erosion.
		v. The number or size of rocks transported by erosion.
		vi. The breakdown of materials by weathering (e.g., ease of breaking before or after weathering, size/number of rocks broken down).
	b	Students describe* the controlled variables, including:
		i. Those variables that affect the movement of water (e.g., flow speed, volume, slope).
		ii. Those variables that affect the movement of air.
		iii. The water temperature and forms of matter (e.g., freezing, melting, room temperature).
		iv. The presence or absence of plants growing in or on the Earth material.
4	Collecting the data	
	a	Students make and record observations according to the given investigation plan to provide evidence for the effects of weathering or the rate of erosion on Earth materials (e.g., rocks, soils, and sediment).

4-ESS2-2 Earth's Systems

Students who demonstrate understanding can:

4-ESS2-2. Analyze and interpret data from maps to describe patterns of Earth's features. [Clarification Statement: Maps can include topographic maps of Earth's land and ocean floor, as well as maps of the locations of mountains, continental boundaries, volcanoes, and earthquakes.]

Science and Engineering Practices

Analyzing and Interpreting Data

Investigations produce data that must be analyzed in order to derive meaning. Because data patterns and trends are not always obvious, scientists and engineers use a range of tools to identify the significant features in the data. They identify sources of error in the investigations and calculate the degree of certainty in the results. Advances in science and engineering makes analysis of proposed solutions more efficient and effective. They analyze their results by continually asking themselves questions; possible questions may be, but are not limited to: "Does this make sense?" "Could my results be duplicated?" and/or "Does the design solve the problem with the given constraints?"

Analyzing data in 3–5 builds on K–2 experiences and progresses to introducing quantitative approaches to collecting data and conducting multiple trials of qualitative observations. When possible and feasible, digital tools should be used.

- Analyze and interpret data to make sense of phenomena using logical reasoning.

Disciplinary Core Ideas

ESS2.B: Plate Tectonics and Large-Scale System Interactions

- The locations of mountain ranges, deep ocean trenches, ocean floor structures, earthquakes, and volcanoes occur in patterns. Most earthquakes and volcanoes occur in bands that are often along the boundaries between continents and oceans. Major mountain chains form inside continents or near their edges. Maps can help locate the different land and water features areas of Earth.

Crosscutting Concepts

Patterns

- Patterns can be used as evidence to support an explanation.

Observable features of the student performance by the end of the grade:		
1	Organizing data	
	a	Students organize data using graphical displays (e.g., table, chart, graph) from maps of Earth's features (e.g., locations of mountains, continental boundaries, volcanoes, earthquakes, deep ocean trenches, ocean floor structures).
2	Identifying relationships	
	a	Students identify patterns in the location of Earth features, including the locations of mountain ranges, deep ocean trenches, ocean floor structures, earthquakes, and volcanoes. These relationships include:
		i. Volcanoes and earthquakes occur in bands that are often along the boundaries between continents and oceans.
		ii. Major mountain chains form inside continents or near their edges.
3	Interpreting data	
	a	Students use logical reasoning based on the organized data to make sense of and describe* a phenomenon. In their description*, students include that Earth features occur in patterns that reflect information about how they are formed or occur (e.g., mountain ranges tend to occur on the edges of continents or inside them, the Pacific Ocean is surrounded by a ring of volcanoes, all continents are surrounded by water [assume Europe and Asia are identified as Eurasia]).

4-ESS3-1 Earth and Human Activity

Students who demonstrate understanding can:

4-ESS3-1. **Obtain and combine information to describe that energy and fuels are derived from natural resources and their uses affect the environment.** [Clarification Statement: Examples of renewable energy resources could include wind energy, water behind dams, and sunlight; non-renewable energy resources are fossil fuels and fissile materials. Examples of environmental effects could include loss of habitat due to dams, loss of habitat due to surface mining, and air pollution from burning of fossil fuels.]

Science and Engineering Practices

Obtaining, Evaluating, and Communicating Information

Scientists and engineers need to be communicating clearly and articulating the ideas and methods they generate. Critiquing and communicating ideas individually and in groups is a critical professional activity. Communicating information and ideas can be done in multiple ways: using tables, diagrams, graphs, models, and equations, as well as, orally, in writing, and through extended discussions. Scientists and engineers employ multiple sources to obtain information that is used to evaluate the merit and validity of claims, methods, and designs.

Obtaining, evaluating, and communicating information in 3–5 builds on K–2 experiences and progresses to evaluate the merit and accuracy of ideas and methods.

- Obtain and combine information from books and other reliable media to explain phenomena.

Disciplinary Core Ideas

ESS3.A: Natural Resources

- Energy and fuels that humans use are derived from natural sources, and their use affects the environment in multiple ways. Some resources are renewable over time, and others are not.

Crosscutting Concepts

Cause and Effect

- Cause and effect relationships are routinely identified and used to explain change.

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Connections to Engineering, Technology, and Applications of Science

Interdependence of Science, Engineering, and Technology

- Knowledge of relevant scientific concepts and research findings is important in engineering.

Influence of Engineering, Technology, and Science on Society and the Natural World

- Over time, people's needs and wants change, as do their demands for new and improved technologies.

Observable features of the student performance by the end of the grade:		
1	Obtaining information	
	a	Students gather information from books and other reliable media about energy resources and fossil fuels (e.g., fossil fuels, solar, wind, water, nuclear), including:
		i. How they are derived from natural sources (e.g., which natural resource they are derived from) [note: mechanisms should be limited to grade appropriate descriptions*, such as comparing the different ways energy resources are each derived from a natural resource).
		ii. How they address human energy needs.
		iii. The positive and negative environmental effects of using each energy resource.
2	Evaluating information	
	a	Students combine the obtained information to provide evidence about:
		i. The effects on the environment of using a given energy resource.
		ii. Whether the energy resource is renewable.
		iii. The role of technology, including new and improved technology, in improving or mediating the environmental effects of using a given resource.
3	Communicating information	

	a	Students use the information they obtained and combined to describe* the causal relationships between:
		i.Energy resources and the environmental effects of using that energy source.
		ii. The role of technology in extracting and using an energy resource.

4-ESS3-2 Earth and Human Activity

Students who demonstrate understanding can:

4-ESS3-2. Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans.* [Clarification Statement: Examples of solutions could include designing an earthquake resistant building and improving monitoring of volcanic activity.]

Science and Engineering Practices

Constructing Explanations and Designing Solutions

Scientists and engineers use their results from the investigation in constructing descriptions and explanations, citing the interpretation of data, connecting the investigation to how the natural and designed world(s) work. They construct or design logical coherent explanations or solutions of phenomena that incorporate their understanding of science and/or engineering or a model that represents it, and are consistent with the available evidence.

Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems.

- Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution.

Disciplinary Core Ideas

ESS3.B: Natural Hazards

- A variety of hazards result from natural processes (e.g., earthquakes, tsunamis, volcanic eruptions). Humans cannot eliminate the hazards but can take steps to reduce their impacts. *(Note: This Disciplinary Core Idea can also be found in 3.WC.)*

ETS1.B: Designing Solutions to Engineering Problems

- Testing a solution involves investigating how well it performs under a range of likely conditions. *(secondary)*

Crosscutting Concepts

Cause and Effect

- Cause and effect relationships are routinely identified, tested, and used to explain change.

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Connections to Engineering, Technology, and Applications of Science

Influence of Engineering, Technology, and Science on Society and the Natural World

- Engineers improve existing technologies or develop new ones to increase their benefits, to decrease known risks, and to meet societal demands.

Observable features of the student performance by the end of the grade:		
1	Using scientific knowledge to generate design solutions	
	a	Given a natural Earth process that can have a negative effect on humans (e.g., an earthquake, volcano, flood, landslide), students use scientific information about that Earth process and its effects to design at least two solutions that reduce its effect on humans.
	b	In their design solutions, students describe* and use cause and effect relationships between the Earth process and its observed effect.
2	Describing* criteria and constraints, including quantification when appropriate	
	a	Students describe* the given criteria for the design solutions, including using scientific information about the Earth process to describe* how well the design must alleviate the effect of the Earth process on humans.
	b	Students describe* the given constraints of the solution (e.g., cost, materials, time, relevant scientific information), including performance under a range of likely conditions.
3	Evaluating potential solutions	
	a	Students evaluate each design solution based on whether and how well it meets the each of the given criteria and constraints.
	b	Students compare the design solutions to each other based on how well each meets the given criteria and constraints.
	c	Students describe* the design solutions in terms of how each alters the effect of the Earth process on humans.

4-PS2-1 Motion and Stability: Forces and Interactions

Students who demonstrate understanding can:

4-PS2-1. Identify types of simple machines and their uses. Investigate and build simple machines to understand how they are used.

Science and Engineering Practices

Planning and Carrying Out Investigations

Scientists and engineers are constructing and performing investigations in the field or laboratory, working collaboratively as well as individually. Researching analogous problems in order to gain insight into possible solutions allows them to make conjectures about the form and meaning of the solution. A plan to a solution pathway is developed prior to constructing and performing investigations. Constructing investigations systematically encompasses identified variables and parameters generating quality data. While performing, scientists and engineers monitor and record progress. After performing, they evaluate to make changes to modify and repeat the investigation if necessary.

Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.

- Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence, using fair tests in which variables are controlled and the number of trials considered.

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Connections to Nature of Science

Scientific Investigations Use a Variety of Methods

- Science investigations use a variety of methods, tools, and techniques.

Disciplinary Core Ideas

PS2.A: Forces and Motion

- Each force acts on one particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. (Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.)

PS2.B: Types of Interactions

- Objects in contact exert forces on each other.

Crosscutting Concepts

Cause and Effect

- Cause and effect relationships are routinely identified.

4-PS2-2 Motion and Stability: Forces and Interactions

Students who demonstrate understanding can:

4-PS2-2. Investigate how multiple simple machines work together to perform everyday tasks.

Science and Engineering Practices

Planning and Carrying Out Investigations

Scientists and engineers are constructing and performing investigations in the field or laboratory, working collaboratively as well as individually. Researching analogous problems in order to gain insight into possible solutions allows them to make conjectures about the form and meaning of the solution. A plan to a solution pathway is developed prior to constructing and performing investigations. Constructing investigations systematically encompasses identified variables and parameters generating quality data. While performing, scientists and engineers monitor and record progress. After performing, they evaluate to make changes to modify and repeat the investigation if necessary.

Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.

- Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence, using fair tests in which variables are controlled and the number of trials considered.

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Connections to Nature of Science

Scientific Investigations Use a Variety of Methods

- Science investigations use a variety of methods, tools, and techniques.

Disciplinary Core Ideas

PS2.A: Forces and Motion

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PS2.B: Types of Interactions

- Objects in contact exert forces on each other.

Crosscutting Concepts

Cause and Effect

- Cause and effect relationships are routinely identified.

3-5-ETS1-1 Engineering Design

Students who demonstrate understanding can:

3-5-ETS1-1. Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.

Science and Engineering Practices

Asking Questions and Defining Problems

A practice of science is posing and refining questions that lead to descriptions and explanations of how the natural and designed world(s) work and these questions can be scientifically tested. Engineering questions clarify problems to determine criteria for possible solutions and identify constraints to solve problems about the designed world.

Asking questions and defining problems in 3–5 builds on grades K–2 experiences and progresses to specifying qualitative relationships.

- Define a simple design problem that can be solved through the development of an object, tool, process, or system and includes several criteria for success and constraints on materials, time, or cost..

Disciplinary Core Ideas

ETS1.A: Defining and Delimiting Engineering Problems

- Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account.

Crosscutting Concepts

Influence of Science, Engineering, and Technology on Society and the Natural World

- People's needs and wants change over time, as do their demands for new and improved technologies.

Observable features of the student performance by the end of the grade:		
1	Identifying the problem to be solved	
	a	Students use given scientific information and information about a situation or phenomenon to define a simple design problem that includes responding to a need or want.
	b	The problem students define is one that can be solved with the development of a new or improved object, tool, process, or system.
	c	Students describe* that people's needs and wants change over time.
2	Defining the boundaries of the system	
	a	Students define the limits within which the problem will be addressed, which includes addressing something people want and need at the current time.
3	Defining the criteria and constraints	
	a	Based on the situation people want to change, students specify criteria (required features) of a successful solution.
	b	Students describe* the constraints or limitations on their design, which may include:
		i. Cost.
		ii. Materials.
		iii. Time.

3-5-ETS1-2 Engineering Design

Students who demonstrate understanding can:

3-5-ETS1-2. Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.

Science and Engineering Practices

Constructing Explanations and Designing Solutions

Scientists and engineers use their results from the investigation in constructing descriptions and explanations, citing the interpretation of data, connecting the investigation to how the natural and designed world(s) work. They construct or design logical coherent explanations or solutions of phenomena that incorporate their understanding of science and/or engineering or a model that represents it, and are consistent with the available evidence.

Constructing explanations and designing solutions in 3–5 builds on K–2 experiences and progresses to the use of evidence in constructing explanations that specify variables that describe and predict phenomena and in designing multiple solutions to design problems.

- Generate and compare multiple solutions to a problem based on how well they meet the criteria and constraints of the design problem.

Disciplinary Core Ideas

ETS1.B: Developing Possible Solutions

- Research on a problem should be carried out before beginning to design a solution. Testing a solution involves investigating how well it performs under a range of likely conditions.
- At whatever stage, communicating with peers about proposed solutions is an important part of the design process, and shared ideas can lead to improved designs.

Crosscutting Concepts

Influence of Science, Engineering, and Technology on Society and the Natural World

- Engineers improve existing technologies or develop new ones to increase their benefits, decrease known risks, and meet societal demands.

Observable features of the student performance by the end of the grade:			
1	Using scientific knowledge to generate design solutions		
	a	Students use grade-appropriate information from research about a given problem, including the causes and effects of the problem and relevant scientific information.	
	b	Students generate at least two possible solutions to the problem based on scientific information and understanding of the problem.	
	c	Students specify how each design solution solves the problem.	
	d	Students share ideas and findings with others about design solutions to generate a variety of possible solutions.	
	e	Students describe* the necessary steps for designing a solution to a problem, including conducting research and communicating with others throughout the design process to improve the design [note: emphasis is on what is necessary for designing solutions, not on a step-wise process].	
2	Describing* criteria and constraints, including quantification when appropriate		
	a	Students describe*:	
		i.	The given criteria (required features) and constraints (limits) for the solutions, including increasing benefits, decreasing risks/costs, and meeting societal demands as appropriate.
		ii.	How the criteria and constraints will be used to generate and test the design solutions.
3	Evaluating potential solutions		
	a	Students test each solution under a range of likely conditions and gather data to determine how well the solutions meet the criteria and constraints of the problem.	

	b	Students use the collected data to compare solutions based on how well each solution meets the criteria and constraints of the problem.

3-5-ETS1-3 Engineering Design

Students who demonstrate understanding can:

3-5-ETS1-3. Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and Carrying Out Investigations Scientists and engineers are constructing and performing investigations in the field or laboratory, working collaboratively as well as individually. Researching analogous problems in order to gain insight into possible solutions allows them to make conjectures about the form and meaning of the solution. A plan to a solution pathway is developed prior to constructing and performing investigations. Constructing investigations systematically encompasses identified variables and parameters generating quality data. While performing, scientists and engineers monitor and record progress. After performing, they evaluate to make changes to modify and repeat the investigation if necessary. Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. ● Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence, using fair tests in which variables are controlled and the number of trials considered.	**ETS1.B: Developing Possible Solutions** ● Tests are often designed to identify failure points or difficulties, which suggest the elements of the design that need to be improved. **ETS1.C: Optimizing the Design Solution** ● Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints.	

Observable features of the student performance by the end of the grade:			
1	Identifying the purpose of the investigation		
	a	Students describe* the purpose of the investigation, which includes finding possible failure points or difficulties to identify aspects of a model or prototype that can be improved.	
2	Identifying the evidence to be address the purpose of the investigation		
	a	Students describe* the evidence to be collected, including:	
		i.	How well the model/prototype performs against the given criteria and constraints.
		ii.	Specific aspects of the prototype or model that do not meet one or more of the criteria or constraints (i.e., failure points or difficulties).
		iii.	Aspects of the model/prototype that can be improved to better meet the criteria and constraints.
	b	Students describe* how the evidence is relevant to the purpose of the investigation.	
3	Planning the investigation		
	a	Students create a plan for the investigation that describes* different tests for each aspect of the criteria and constraints. For each aspect, students describe*:	
		i.	The specific criterion or constraint to be used.

		ii.	What is to be changed in each trial (the independent variable).
		iii.	The outcome (dependent variable) that will be measured to determine success.
		iv.	What tools and methods are to be used for collecting data.
		v.	What is to be kept the same from trial to trial to ensure a fair test.
4	Collecting the data		
	a	Students carry out the investigation, collecting and recording data according to the developed plan.	